

CITY OF PRINCE GEORGE
BYLAW NO. 9486, 2024

A Bylaw of the City of Prince George to amend the “City of Prince George Comprehensive Fees and Charges Bylaw No. 7557, 2004”.

WHEREAS Council enacted “City of Prince George Comprehensive Fees and Charges Bylaw No. 7557, 2004” to consolidate fees and charges from various Bylaws for numerous City services and/or uses of facilities owned or operated by the City of Prince George;

AND WHEREAS Council deems it desirable to amend the “City of Prince George Comprehensive Fees and Charges Bylaw No. 7557, 2004” by replacing Schedule “A-1: Development Services”;

NOW THEREFORE the Council of the City of Prince George, in open meeting assembled, **ENACTS AS FOLLOWS:**

1. That “City of Prince George Comprehensive Fees and Charges Bylaw No. 7557, 2004”, be amended as follows:
 - a. That Schedule “A-1: Development Services”, be deleted in its entirety and replaced with a new Schedule “A-1: Development Services”, as attached to and forming part of this Bylaw as Appendix “A”.
2. That the Mayor and Corporate Officer are hereby empowered to do all things necessary to give effect to this Bylaw.
3. That this Bylaw may be cited for all purposes as the “City of Prince George Comprehensive Fees and Charges Bylaw No. 7557, 2004, Amendment Bylaw No. 9486, 2024”.

READ A FIRST TIME THIS DAY OF , 2024.

READ A SECOND TIME THIS DAY OF , 2024.

READ A THIRD TIME THIS DAY OF , 2024.

Third reading passed by a decision of Member of City Council present and eligible to vote.

ADOPTED THIS DAY OF , 2024,
BY A DECISION OF ALL MEMBERS OF CITY COUNCIL PRESENT AND
ELIGIBLE TO VOTE

MAYOR

CORPORATE OFFICER

Appendix "A" to Bylaw No. 9486, 2024

"A - 1"

DEVELOPMENT SERVICES

Fees and Charges for Building, Demolition, Moving and Plumbing Permits

EFFECTIVE:

A-1(a)

Building Permit Fees	
Processing fee for all applications (non-refundable)	\$100.00
Completion Permit	\$500.00, or 10% of the original permit fee, whichever is greater, to a maximum of \$1,000.00.
Manufactured Housing	
CAN/CSA Z240 MH standard	\$400.00
Residential Construction (SFD and Two-Unit)	
Finished Area (includes garage, sundeck and ADU)	152.00
Unfinished Area	124.00
Alterations and Improvements	
Addition	152.00
Finished Living Space	72.00
Sundeck	46.00
New Foundation	46.00
Garage/Accessory Building	69.00
Secondary Suite (new and existing)	35.00
Part 9 and Part 3 Construction (commercial, institutional, industrial, *multiple-residential and retaining walls)	
\$0.00 to \$10,000.00	\$200
Exceeds \$10,000.00	\$200.00 plus \$6.50 per \$1,000.00 or fraction thereof.
Professional Reliance and Design	The permit fee shall be reduced by 2.5% when the building official has relied upon letters of assurance by a coordinating registered professional (Schedule A and Schedule C-A).
Plumbing Permit Fee	
Processing fee for all applications (non-refundable)	\$100.00
Internal Plumbing System - Install, alter or repair	\$70.00 plus \$8.00 for each plumbing fixture.
External Storm, Sanitary Sewer and Water Service - Install, alter or repair.	\$70.00
Moving Permit Fee	
Processing fee for all applications (non-refundable)	\$100.00

Application Fee	\$75.00
Demolition Permit Fee	
Processing fee for all applications (non-refundable)	\$100.00
Application Fee	\$75.00
Security for Moving and Demolition Permits	\$2,000.00
Permit Transfer or Assignment Fee	\$35.00 or 10% of the original permit fee, whichever is greater.
Permit Extension Fee	\$40.00 or 10% of the original permit fee, whichever is greater.
Re-inspection Fee	\$100.00
Re-plan check Fee	\$50.00 flat rate or \$70.00 per hour, whichever is greater.
Inspections, reviews or plan checks not specifically described in this Schedule	\$50.00 flat rate or \$70.00 per hour, whichever is greater.

Notes:

*multiple-residential will be 3 units and more.

**When the submitted value of building construction is lower than the value determine e using the Marshal Valuation Service Publication, the value of building construction determine by the Marshall Valuation Services shall be used in calculating the building permit fees.